

# Bycentric Subdivision of Graphs and their Magic Labeling

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## Abstract:

Proper goal of this paper is to extend the concept of magic labeling to some bycentric subdivided special graphs like, Shell graphs ( $S_n$ ), Cycle graphs ( $C_n$ ), Wheel graphs ( $W_n$ ) and some more cyclic graphs. We also obtained some results on acyclic graph and bycentric subdivision of product graphs. In bycentric subdivision we insert a vertex on each edge so that every edge of the graph becomes a path of length two. In this process the resultant graphs will look like a graph embedded their image inside them, as for example a cycle inscribed in a cycle. We obtained some theorems and algorithms to generalize the concept to similar types of graphs.

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## INTRODUCTION

We considered only the finite, simple, connected and undirected graphs throughout in this paper. Basic conventional notions and denotions are taken from the book of graph theory written by D. West [9]. We also prefer Gallian [3] for other remarkable problems and results on graph labeling. Graph labeling associates with the process of logical assignment of integers to the vertices of any graph or its edges or to both follows a certain pattern corresponding to certain condition(s). If we label only the vertex (edge) set of a graph then such assignment is named as vertex labeling (an edge labeling) of a graph. Graph labeling have a significant role in the field of optimization of network problems. It plays magnificent role in designing an algorithm and for analysis of complexity of any algorithm.

Any graph can be labeled by many different ways, various method of labeling of vertices of any graph is present in the literature. One of these method of labeling of vertices is with numbers. An interesting approach of vertex labeling with numbers is vertex-magic labeling. The vertex-magic graphs

are obtained by labeling of graphs with numbers in such a way such that the assignment of numbers to every vertex and to all its incident edges add up to the  $_x$  number. This  $_x$  number is known as magic number. One popular graph that hold this interesting vertex-magic properties is the cycle graph. Here in this paper, we introduce magic labeling to the bycentric subdivision of cycle graphs. In bycentric subdivision of a graph we subdivided every edge of a graph in such a way so that each edge converts into the path of length two. In other words in barycentric subdivision of a graph we insert a vertex with degree two to every edge of the given graph. We use the notation  $S(G)$  for the barycentric subdivision of any graph  $G$ .

## 2 Main Results

Suppose  $G(V, E)$  is a simple graph where  $V$  is the vertex-set of  $G$  and  $E$  is the edge-set of the graph  $G$ . If  $\mu$  is a one-to-one mapping from  $E \cup V$  onto the set of integers  $\{1, 2, \dots, e + v\}$ , we define the magic sum of the vertex  $x$  by  $wt(x) = \mu(x) + \sum \mu(xy)$ , where the sum is over all vertices  $y$

adjacent to  $x$ . We say  $\mu$  is a total vertex-magic labeling if there exist a constant  $h$  such that  $wt(x) = h$  for every vertex  $x$  of graph  $G$ . A graph in which this type of labeling is possible is called vertex-magic graph.

**Lemma 1** If any connected graph  $G$  having  $n$  vertices and  $m$  number of edges admits total magic labeling then there must exist an positive number  $l$  such that

$$\sum_1^n \mu(n) + \sum_1^m \mu(m) = nl$$

**Proof:** Let  $V_{sum} = \sum_1^n \mu(n)$  be the sum of the labels of all vertices and  $E_{sum} = \sum_1^m \mu(m)$  be the sum of the labels of all edge of graph  $G$ . Since each edge is incident to two vertices thus, each edge label is counted twice in the order of counting magic number at each vertex. Therefore, in order to add magic number at each vertex we get  $V_{sum} + 2E_{sum} = nl$ .

**Lemma 2** For any connected graph  $|V| + |E| + 1$  is the lower bound for total magic labeling.

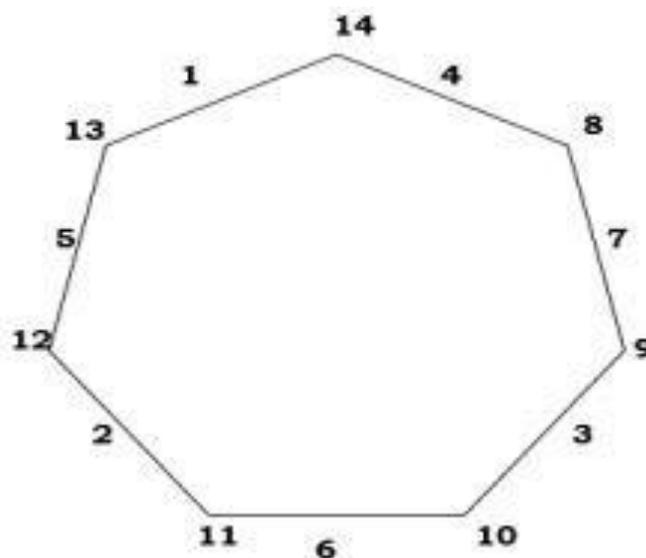
**Proof:** The proof is obvious because if we label all the vertices and edges by the integers from 1 to  $n : n = |V| + |E|$  then at least one edge or vertex receive label  $n$ . Since we considered the graph is connected so this  $n$  must be added to at least one number from 1 to  $n-1$ . Thus, the magic number is always greater than  $|V| + |E| + 1$ .

**Theorem 1** Every odd cycle graph  $C_m$  satisfy vertex magic total labeling if  $m \geq 3$ .

**Proof:** We need to prove all the odd cycles  $C_m, m \geq 3$  is vertex magic total labeling. **Case (i):** Consider the cycle with odd number of vertices. Define  $v = 2m + 1$ , the vertex labeling of the cycles be  $(1, m + 1, 2m + 1, m, \dots, m + 2)$  here the labeling is concluded from the foregoing one by adding  $m \bmod (2m + 1)$ . The solid match of vertices has summation  $m + 2, 3m + 2, 3m + 1, \dots, m + 3$  which are all

disparate. Providing magic number  $k = 5m + 4$ , then the edge labels.

are  $4m + 2, 2m + 2, 2m + 3, 4m + 1$  as necessities  $K = 5m + 4 = \frac{1}{2}(5v + 3)$ . Hence the proof. When we bycentric subdivide any cycle graph  $C_m$  it expands to cycle graph with  $2m$  number of vertices. Hence we observed that the magic labeling of bicentric subdivision of cycle graph is similar to the magic labeling of cycle graph with even number of vertices.



**Figure 1:** Magic labeling of  $C_7$

**Theorem 2** Bycentric subdivision of any cycle graph  $C_m$  always admits magic labeling.

**Proof:** Let  $C_m$  is a cycle graph with  $m$  number of vertices. Let  $B_n$  is the bycentric subdivision of  $C_m$  where  $B_n$  is a cycle with  $2m$  number of vertices, i.e.,  $n = 2m$ . Now we define magic labeling of  $B_n$  as follows:

**Case-I:** If  $m$  is odd then we define magic labeling  $f(x_j)$  as:

$$f(x_j) = \begin{cases} \frac{j+1}{2}; & j = 1, 3, \dots, m \\ 3m; & j = 2 \\ \frac{2m+j+2}{2}; & j = 4, 6, \dots, m-1 \\ \frac{m+3}{2}; & j = m+1 \\ \frac{j+3}{2}; & j = m+2, m+4, \dots, 2m-1 \\ \frac{2m+j}{2}; & j = m+3, m+5, \dots, 2m-2 \\ m+2; & j = 2m \end{cases}$$

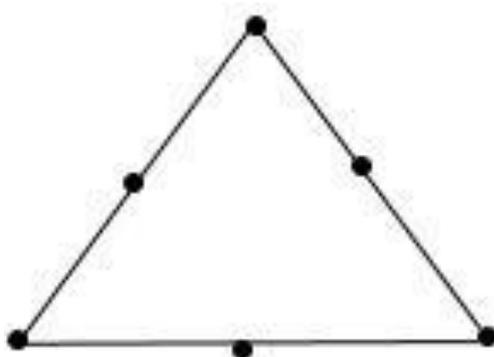


Figure 2: Bycentric subdivision of  $C_3$

**Case-II:** If  $m$  is even then we define magic labeling  $f(x_j)$  as:

$$f(x_j) = \begin{cases} \frac{j+1}{2}; & j = 1, 3, \dots, m \\ 3m; & j = 2 \\ \frac{2m+j}{2}; & j = 4, 6, \dots, m \\ \frac{j+2}{2}; & j = m+2, m+4, \dots, 2m \\ \frac{2m+j-1}{2}; & j = m+3, m+5, \dots, 2m-1 \end{cases}$$

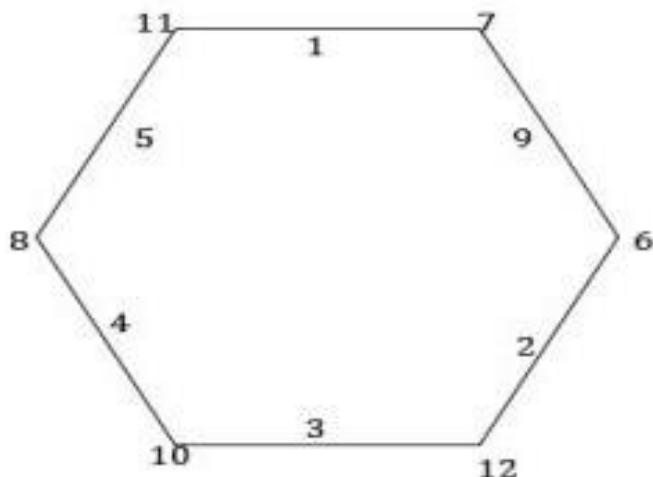
from these we found  $f(x_j)$  and the uniform  $k$  values  $f(x_j x_{j+1})$  be able to determined. Suppose we explicate a  $f(x_j) = f(x_j x_{j+1})$  and  $f(x_j x_{j+1}) = f(x_{j+1})$ , where the subscripts are integer modulo  $n$ . After that at each respective vertex define  $k$  be a magic uniform, resigned vertex magic total labeling for cycles. Hence we obtain magic labeling of  $B_n$ . We obtained shell graph  $S_n$  by taking  $n-3$  concurrent chords in a

cycle with  $n$  vertices  $C_n$ . The vertex at which all the chords are concurrent is known as the apex vertex.

### 3. Conclusion

In this paper, we obtain some conditions with the help of which we become able to label any cycle graphs such that it becomes total magic labeling. Here we present some bound for magic number and an approach on how to label bycentric subdivision of

any cycle graphs. Further, we want to generalize the concept to the bycentric subdivision of any graphs. Also, want to extend the concept to some other types of graphs.



**Figure 3:** Magic labeling bycentric subdivision of  $C_3$  i.e.,  $B_6$

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